

SMP IT - MUAWANAH

School Of Digital Talent

Jalan Kiray 2, Cimpaeun, Tapos, Kota Depok, Jawa Barat 16459

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Situs: <https://sdt.sch.id>

No	Peminatan Game Development (2D)
1	Mata Pelajaran Wajib ● AI & Ethics ● Learn How To Learn ● Teknik Problem Solving ● Bisnis Teknologi Informasi ● Manajemen Project & Kolaborasi
2	Mata Pelajaran Peminatan ● Game Philosophy ● Pre Production ○ Konsep & Prototyping ○ Pemodelan Objek ○ Desain Karakter ○ Animasi ○ Efek Visual ● Production ○ Desain ○ Programming ○ Level Design ○ Art Production ○ Audio Production ○ Testing ○ Publishing ● Game Engine(Coded vs No Code) ○ Objects (Sprite, Tiled Sprite, Light, Particles Emitter, Shape painter, Video) ○ Behaviours (Anchor, Bounce, Dragable, Pathfinding, Physics, Platform) ○ Events (Object Picking, Default Events, Group, Link, Looping, JS Code) ○ Extensions (Game Mechanic, Collisions, Audio, Camera, Input, Movement, Network, Visual Effect)

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	● Project Akhir ○ Pembuatan Game ■ Genre: Adventure, Action, Puzzle, Fighting, Racing, First Person Shooter, Card Game, Platformer, Horror, Sports, Simulation, RPG. ● Output Peminatan: Game Designer, Game Artists, Sound Engineer, Game Tester, Game Programmer, Game Level Designer, Game Producer
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